

# Jared Hettinger

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## Summary

I am a passionate, detail-oriented programmer with excellent communication skills. I have recently graduated from the Computer Science program at the University of Texas and I am looking for full-time work.

## Education

The University of Texas, Graduated December 2014  
Completed a Bachelor of Arts in Computer Science & English

## Technical Experience

Languages C, C++, HTML5/CSS3, Bootstrap, Java, jQuery, PHP  
Operating Systems Linux, Windows  
Software Bash, Eclipse, Git, MS Office, Sublime, Vim, Visual Studio, WordPress

## Work Experience

### *Openquote Design*

Designer, Summer 2013—Present, <http://www.openquotedesign.com>  
Designed the website for Oh My G'nosh! using HTML, CSS, and jQuery

### *Panda Restaurant Group*

Counter Help, February 2010—January 2012  
Worked between customer service up front and cooking in the kitchen  
Attended to customers who requested service in Spanish

## Activities

### *HackATX at T3, March 2013*

Won third place with Team Immaculate Exception in a 12-hour hackathon against 25 other teams  
Created a web app, using APIs from 7-Eleven and Twilio, that enables users to check in and earn coupons  
Our app was selected by Seelio as one of their 9 favorite projects of 2013

### *GeoBeacon, Fall 2014, [geobeacon.net](http://geobeacon.net)*

Worked in a team of three to build an Android app for fast location sharing with contacts and 911

### *UT LIFE, Summer 2014, [gitagrep.pythonanywhere.com](http://gitagrep.pythonanywhere.com)*

Designed a database site with a team of six peers  
Used Python, Django, MySQL, Bootstrap, and HTML/CSS3 to deploy our site on PythonAnywhere

### *Global Game Jam, Spring 2014*

Organized a team for a 48 hour game development competition  
Created Cold War, a game where the player alternates between generals and deploys astronauts to defend their base from snowmen

### *Mini Monsters, Summer 2013*

Developing a card game application with a fantasy theme  
Work includes object development in C++, playtesting, and SFML graphics research